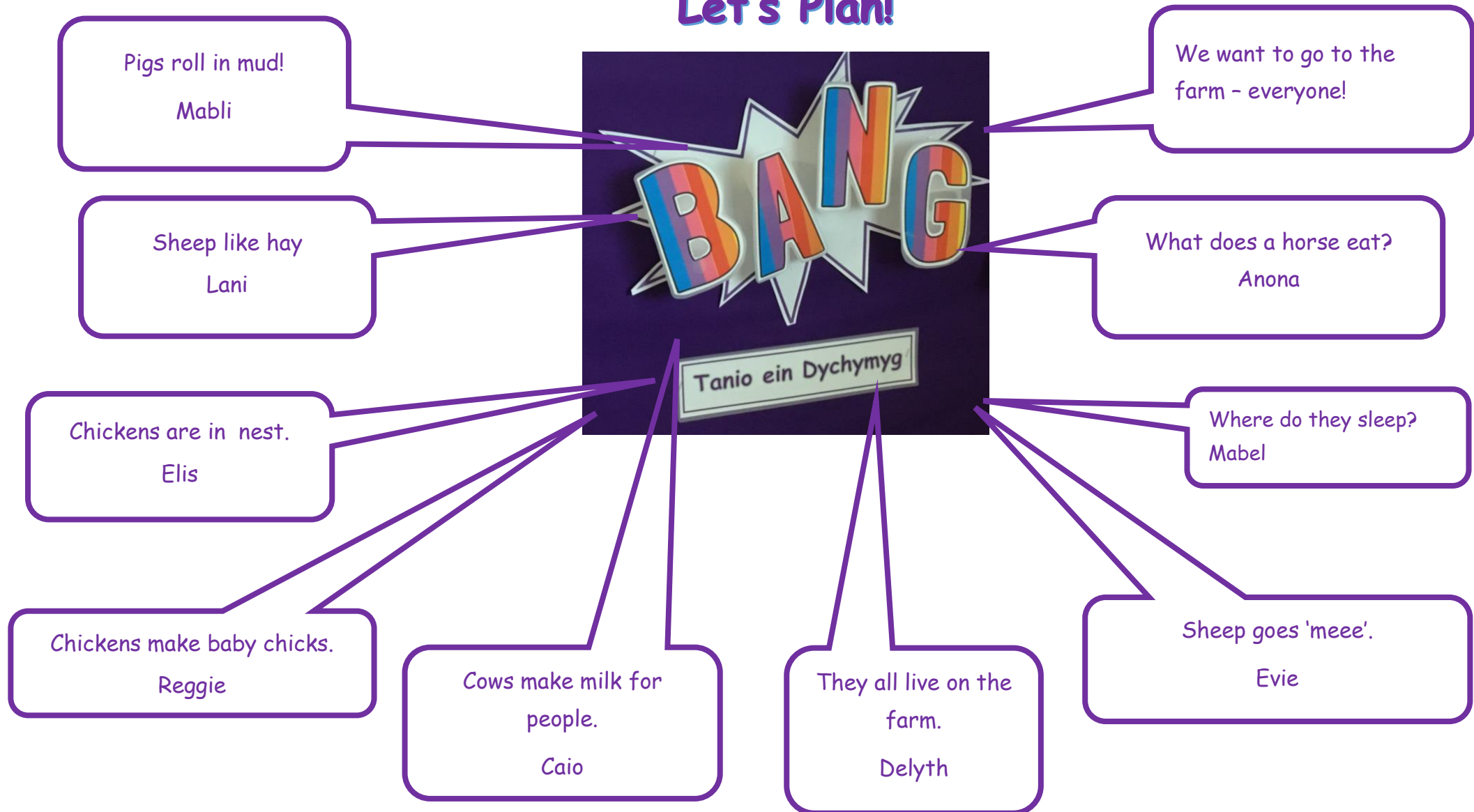


Spring Term 2026— Dosbarth Derbyn

Let's Plan!





Spring Term 2026— Dosbarth Derbyn

This term's big idea;



100 moo, mee mee,
cwac cwac

Expressive arts

- Enjoy singing new and familiar songs
- Choosing resources to make a variety of things, including a farm animal mask
- Use creative resources safely.

Remember to look on
the school website for
pictures and more
information;

www.yggbrynymor.co.uk

The purpose of this unit is to provide learners with opportunities to be curious about the world around them and to start learning about animals, produce and roles on the farm. Learners will enquire and develop a body of information about farm life through direct experiences. They will explore farm life and learn about the evolution of agriculture. Understanding and considering the effects of agriculture on how we produce food will contribute to developing ethical, informed citizens of the future. Learners will develop to be healthy confident individuals through planting seeds and growing vegetables. At the end of the unit learners will have the experience of connecting and applying their knowledge and skills to co-write a factual book.

Humanities

- Be curious about my local area
- Care for living things and the environment

Visit to Wiggleys
farm
29/1/26

Language, Literacy and Communication

- Play games to develop listening and concentrating skills.
- Explore and role play in the class 'farm shop'
- Listen to a variety of stories and poems about the farm and animals
- Learn new vocabulary and song related to the farm and animals
- Learn about rhyme and rhythm.
- Retell and re-enact simple stories using learned vocabulary.
- Try a Chlic and Iaith ar Daith/ Geirio Gwych activities.
- Express themselves using marks, drawing pictures and emergent writing.
- Understand that we can write in a range of styles, e.g. lists, descriptions and facts.

Mathematics and Numeracy

- Develop my understanding of mathematical language through role play and game playing
- Sing and recite number songs and rhymes, e.g. 5 little ducks went swimming one day
- Count, read numbers and order numbers
- Classify and sort objects and collect data
- Communicate using mathematical symbols (=, -, +)
- Enjoy playing mental maths games and solve simple problems in a practical way.

Health and Well-being

- Show curiosity
- Express and make decisions
- Show care and respect towards others.
- Enjoy listening to 'ThinkEqual' well being stories.
- Practice and develop my fine and gross motor skills, and my hand eye co-ordination.

Science and Technology

- Observe farm animals and take notice
- Handle farm animals at the farm
- Recognise that animals are living things.
- Recognise and name a number of farm animals.
- Discuss ways farmers care for and look after their animals
- Observe the life cycle of chicks
- Recognise that food is grown on farms
- Plant seeds and grow vegetables
- Use a BeeBot to plan a route around the farm
- Use digital recording equipment to record